

ctools - Bug #2839

Problems for ctskymap with RING bkg method and roiradius=0

02/15/2019 12:59 PM - Specovius Andreas

<b>Status:</b>	Closed	<b>Start date:</b>	02/15/2019
<b>Priority:</b>	Normal	<b>Due date:</b>	
<b>Assigned To:</b>	Knödlseider Jürgen	<b>% Done:</b>	100%
<b>Category:</b>		<b>Estimated time:</b>	0.00 hour
<b>Target version:</b>	1.6.0		
<b>Description</b> <p>I suppose in order to get an uncorelated skymap in RING bkg method the roiradius user parameter can be chosen to be of the specified pixel extension.</p> <p>Anyway for much smaller values (e.g. zero but starting for values <math>\sim &lt; 1e-9</math>) artefacts are produced in the maps. These are certainly due to numerics present in the pixel selection process. Hence a small fix in compute_ring_values() solves that for me:</p> <pre>// ... otherwise check if pixel is inside source region else if ((position.cos_dist(skydir) &gt;= m_cos_roiradius)    (ipixel==i)) {</pre> <p>instead of</p> <pre>// ... otherwise check if pixel is inside source region else if (position.cos_dist(skydir) &gt;= m_cos_roiradius) {</pre>			

History

#1 - 03/06/2019 03:35 PM - Knödlseider Jürgen

- Status changed from New to Pull request
- Assigned To set to Knödlseider Jürgen
- Target version set to 1.6.0
- % Done changed from 0 to 100

I implemented the change.

#2 - 03/06/2019 03:58 PM - Knödlseider Jürgen

- Status changed from Pull request to Closed

Merged into devel.