

ctools - Support #3263

Mapping of seed variables

07/08/2020 10:12 AM - Acharyya Atreya

Status:	New	Start date:	07/08/2020
Priority:	Normal	Due date:	
Assigned To:		% Done:	0%
Category:		Estimated time:	0.00 hour
Target version:			
Description I just had a quick query regarding how the best way to choose seed variables used in ctobssim for multiple simulations. I am doing 100 simulations of 1550 sources choosing different seeds. Currently I am using the bumpy random integer generator to choose random unique integers between 1 and 1e6. I was wondering if there is a better way of doing this or if I can use a shorter/longer range of integers? Thanks in advance			

History

#1 - 07/08/2020 10:30 AM - Knödseder Jürgen

There is no need to use random seed variables, you can just use the counter of your loop over the simulations