

## ctools - Support #3263

### Mapping of seed variables

07/08/2020 10:12 AM - Acharyya Atreya

<b>Status:</b>	New	<b>Start date:</b>	07/08/2020
<b>Priority:</b>	Normal	<b>Due date:</b>	
<b>Assigned To:</b>		<b>% Done:</b>	0%
<b>Category:</b>		<b>Estimated time:</b>	0.00 hour
<b>Target version:</b>			
<b>Description</b>			
<p>I just had a quick query regarding how the best way to choose seed variables used in ctobssim for multiple simulations. I am doing 100 simulations of 1550 sources choosing different seeds. Currently I am using the bumpy random integer generator to choose random unique integers between 1 and 1e6. I was wondering if there is a better way of doing this or if I can use a shorter/longer range of integers? Thanks in advance</p>			

### History

#### #1 - 07/08/2020 10:30 AM - Knödseder Jürgen

There is no need to use random seed variables, you can just use the counter of your loop over the simulations